

# Calculate



## Answers + Teacher Notes

7 8 9 10 11 12



TI-Nspire™



Coding



Student



20 min

## Introduction

Programs can be used to complete single or multiple calculations.



It is assumed that you have completed **Unit 1 Programming Basics - Skill Builder 2**. You may return to the Skill Builder exercise at any time to review the instructions.



## Display

Start a new document and create a program titled:

Babylon

Use  $a$  and  $b$  as the variables and enter the line of code shown opposite, make sure a decimal point (.) follows the 2.

When you have finished use Ctrl + B to compile and save the program. Insert a calculator application and run your program.

Babylon(95,10)

A screenshot of the TI-Nspire program editor window. The title bar shows '1.1', '\*Doc', and 'RAD'. The program name is 'babylon'. The code is:

```
Define babylon(a,b)=  
Prgm  
disp (a/b+b)/2.  
EndPrgm
```

### Question: 1.

Write down the output of the program when 95 and 10 are entered as the values.

Answer:  $\text{babylon}(95,10) = 9.75$

### Question: 2.

Run the program again as: Babylon(95,#) where # represents the value calculated in Question 1.

Answer:  $\text{babylon}(95,9.75) = 9.7467948718$



The previous answer contains a lot of decimal places. You can copy (Ctrl + C) and paste (Ctrl + V) the entire answer into the appropriate section.

### Question: 3.

Run the program again as: Babylon(95, #) where # represents the value calculated in Question 2.

Answer:  $\text{babylon}(95, 9.7467948718) = 9.74679434481$

### Question: 4.

What do you notice about the answers to Question 2 and Question 3?

The answers to Question 2 and 3 are very similar  $\approx 9.746784$

**Question: 5.**

Repeat the process one more time: Babylon(95, #) where # is the answer to Question 3.

Answer:  $\text{babylon}(95, 9.74679434481) = 9.74679434481$

**Question: 6.**

Square the answer to Question 5. What is this algorithm doing?

Answer:  $9.74679434481^2 \approx 95$

The algorithm is providing progressively closer approximations to the square root of a number.

**Note:** This is called the Babylonian technique for computing the square-root of a number. The first number entered in the program is the number to be square-rooted. The second number is a reasonable estimate for the square-root.

**Question: 7.**

Repeat the above process for Babylon(200,15). After 4 or 5 steps, square your answer. Does this confirm your response to Question 6?

Answer:

Step 1:  $\text{babylon}(200, 15) = 14.1666666667$

Step 2:  $\text{babylon}(200, 14.1666666667) = 14.1421568627$

Step 3:  $\text{babylon}(200, 14.1421568627) = 14.1421356237$

Step 4:  $\text{babylon}(200, 14.1421356237) = 14.1421356237$

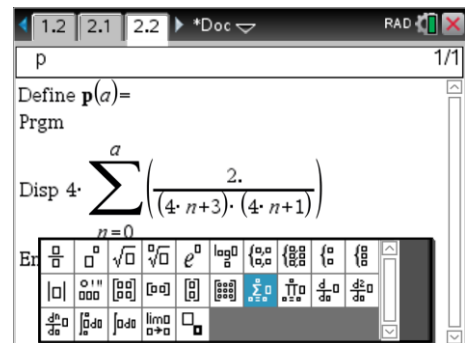
$14.1421356237^2 \approx 200$

The algorithm / program provided progressively closer approximations for the square-root of 200.

Insert a new Problem and create a new program called: p

This program requires only a single value. The program computes the sum of a series of numbers, the quantity of terms is determined by the value of 'a'. The summation command is available from the 'maths' tools menu obtained by pressing:  $\left[ \int \right]$ . (As shown opposite)

Make sure the decimal place is included after the 2 in the numerator.

**Question: 8.**

Run the program from a calculator application and determine the result when  $n = 10$ .

Answer: 3.09616152646 (At this stage this number is unlikely to raise any 'interest').

**Question: 9.**

Run the program from a calculator application and determine the result when  $n = 100$ .

Answer: 3.13664218887 (Rounding at second decimal place: 3.14 may arouse suspicion  $\approx \pi$ ).

**Question: 10.**

Run the program from a calculator application and determine the result when  $n = 500$ . What value do you think this computation is approximating?

Answer: 3.14059464985 (Approximation now much closer:  $\pi \approx 3.14159$ ) Given the first three digits, students should now start to recognise this value as approaching:  $\pi$ .